

T5 Character Generation – Career: Spacer

p89 (unless otherwise noted)

- To begin career:
- NOTC (Officer rank 1)
 - Navy Academy (Officer rank 1)
 - or 2D <= Int (Enlisted rank 1)

Navy Unit
Roll Flux on table 7a of p103

If first year of service, optional apply to Flight School for one year (-1 roll if accepted).

If promoted to Lt Commander last term, assigned to Command College for one year (-1 roll).

For all others...

- Roll 1D (+2 if Edu 10+)
- If ANM School, assigned to Navy School for one year.
- If not ANM School, note Operations Mod.

If Battle, Strike, Siege, Patrol, or Mission ...

- Campaign Ribbon (roll Flux on table 7b of p103)
- Medal (check Medal table on p109)

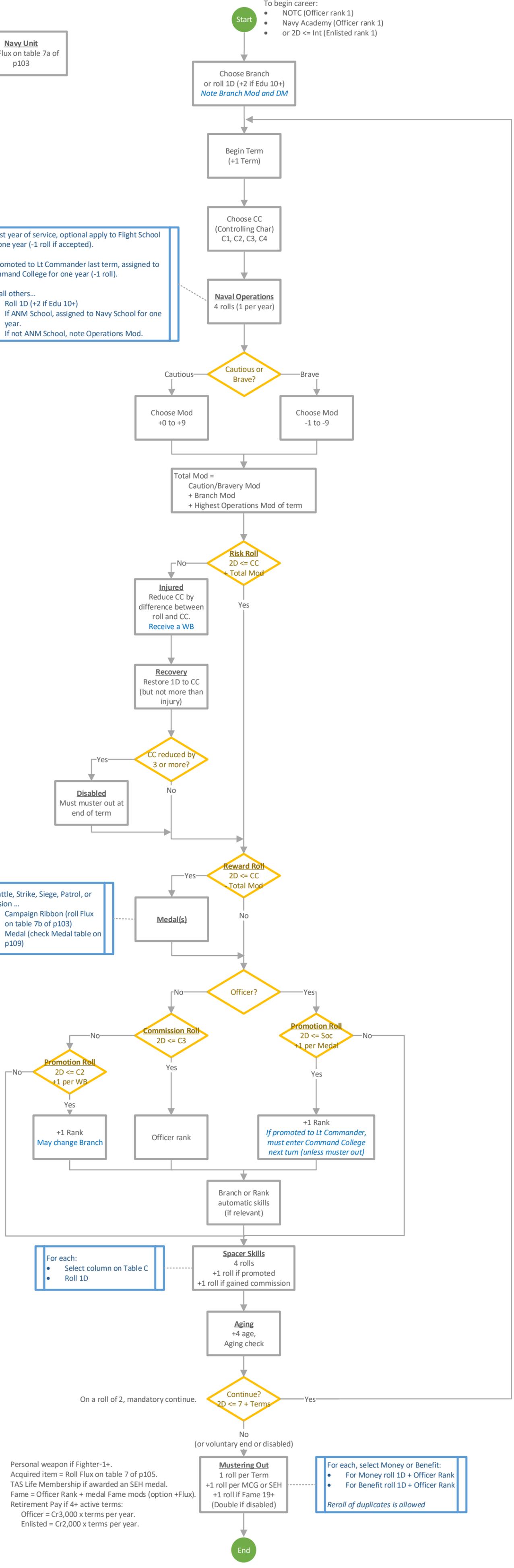
For each:

- Select column on Table C
- Roll 1D

For each, select Money or Benefit:

- For Money roll 1D + Officer Rank
- For Benefit roll 1D + Officer Rank

Reroll of duplicates is allowed



- Personal weapon if Fighter-1+.
- Acquired item = Roll Flux on table 7 of p105.
- TAS Life Membership if awarded an SEH medal.
- Fame = Officer Rank + medal Fame mods (option +Flux).
- Retirement Pay if 4+ active terms:
Officer = Cr3,000 x terms per year.
Enlisted = Cr2,000 x terms per year.