T5.09 Character Generation – Career: Entertainer

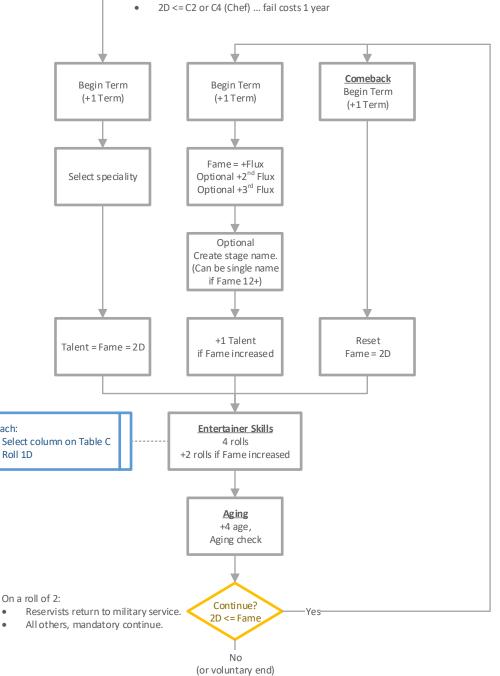
p57 (unless otherwise noted)

Former Organizations Roll 1D on table 3 of p76

Life Motivations (optional) Roll 1D on table 3 of p74

To begin career:

- 2D <= C2 or C3 (actor) ... fail costs 1 year
- 2D <= C3 or C4 (artist) ... fail costs 1 year
- $2D \le C4$ or C5 (author) ... fail costs 1 year
- 2D <= C2 or C3 (dancer) ... fail costs 1 year
- 2D <= C2 or C3 (musician) ... fail costs 1 year



Important event during career Roll 1D on table 3 of p77

Mustering Out

1 roll per Term

+1 roll if Fame 19+

Personal weapon if Fighter-1+.

For each:

Roll 1D

Acquired secret = Roll 1D on table 3 of p75.

For each, select Money or Benefit:

- For Money roll 1D + (Fame/3)
- For Benefit roll 1D + Terms

Reroll of duplicates is allowed