T5.09 Character Generation – Career: Marine p66 (unless otherwise noted) To begin career: NOTC (Officer rank 1) Navy Academy (Officer rank 1) or 2D <= C1 (Enlisted rank 1) **Marine Unit** Roll 1D on table 12 of p76 Choose Branch (2D <= Soc) or roll 1D (+2 if Edu 10+) Note Branch Mod and DM **Long-Term Goal** (optional) Roll 1D on table 12 of p74 Begin Term (+1 Term) Choose CC If first year of service, optional apply to Flight (Controlling Char) School for one year (-1 roll if accepted). C1, C4 If promoted to Major last term, assigned to Command College for one year (-1 roll). For all others... **Marine Operations** Roll 1D + Branch DM (+2 if Edu 10+) 4 rolls (1 per year) If ANM School, assigned to Marine School for one year. If not ANM School, note Operations Mod. (Optionally roll 1D on table 12 of p77.) Cautious or Cautious Brave Brave? Choose Mod Choose Mod +0 to +9 -1 to -9 Total Mod = Caution/Bravery Mod + Branch Mod + Highest Operations Mod of term Risk Roll 2D <= CC Total Mo <u>Injured</u> Yes Reduce CC by (Total Mod + Flux), Wound Badge awarded CC reduced to zero or less? No CC reduced by 4 or more? **Disabled** No Must muster out at end of term Reward Roll 2D <= CC Yes **Total Mod** If Combat, Peace Keeper, or No Campaign Ribbon (roll 1D Medal(s) on table 12 of p77) Medal (check Medal table on p70) Officer? ·No **Promotion Roll** Commission Roll 2D <= Soc No No 2D <= C3 Medal Mods WB Mods romotion Roll Yes 2D <= C1 Yes WB Mod Yes +1 Rank +1 Rank If promoted to Major, must enter Officer rank May change Branch Command College next turn (unless muster out) Branch or Rank automatic skills (if relevant) Soldier Skills For each: 4 rolls Select column on Table C +1 roll if promoted +1 roll if gained commission **Aging** +4 age, Aging check Continue? On a roll of 2, mandatory continue. 2D <= C1 No (or voluntary end or disabled) Important event during career Roll 1D on table 12 of p77 Personal weapon if Fighter-1+. **Mustering Out** For each, select Money or Benefit: Acquired item = Roll 1D on table 12 of p75. 1 roll per Term For Money roll 1D + Terms TAS Life Membership if awarded an SEH medal. +1 roll per MCG or SEH For Benefit roll 1D + Officer Rank +1 roll if Fame 19+ Fame = Officer Rank + medal Fame mods (option +Flux). (Double if disabled) Retirement Pay if 4+ active terms: Reroll of duplicates is allowed Officer (final rank) = $Cr3,000 \times terms per year$. Enlisted = Cr2,000 x terms per year.